

July 2010

Sun	Mon	Tue	Wed	Thu	Fri	Sat
				1	2	3
4	5	6 Board Meeting 7 to 9 pm @ Moore	7	8	9	10
11	12	13	14	15	16	17
18	19	20	21 Area N Board Meeting @ Moore 7 pm	22	23	24
25	26	27	28	29	30 Advanced Ref Class @ Moore 6 to 10 pm	31 Advanced Ref Class @ Moore 8 am to 6 pm

August 2010

Sun	Mon	Tue	Wed	Thu	Fri	Sat
1	2	3	4	5	6	7
8	9	10 Board Meeting 7 to 9 pm @ Moore	11	12	13	14 9 am - 12 Coaching Classes U6, U8, U10. U12 Sports Complex
15	16	17	18	19	20	21 8 tam - 5 pm Basic Ref Class Redlands Church of Christ
22	23 @ Complex Team Mtgs @ 5, 5:30 , & 6 Team Mgr Mtg @ 6:45	24 @ Complex Team Mtgs @ 5, 5:30 , & 6 Team Mgr Mtg @ 6:45	25 6-10 pm Intermediate Ref Class—Beaumont Stewart Park	26 6-10 pm Intermediate Ref Class—Beaumont Stewart park	27	28 8 tam - 5 pm Basic Ref Class Redlands Church of Christ
29	30 Practices Start!	31				

September 2010

Sun	Mon	Tue	Wed	Thu	Fri	Sat
			1	2	3	4
5	6	7	8	9	10	11 FIRST DAY Of GAMES
12	13	14 Board Meeting 7 to 9 pm @ Moore	15	16 6-10 pm Basic Ref Class Redlands Church of Christ	17 6-10 pm Basic Ref Class Redlands Church of Christ	18 T-Shirt & Plaque Orders Due
19	20 NIGHT GAMES	21 NIGHT GAMES	22 NIGHT GAMES	23 NIGHT GAMES	24	25 NO GAMES
26	27	28	29	30		

October 2010

Sun	Mon	Tue	Wed	Thu	Fri	Sat
					1	2 <i>Picture Day #1</i>
3	4	5	6	7	8	9 <i>Picture Day #2</i>
10	11	12 <i>Board Meeting 7 to 9 pm @ Moore</i>	13	14	15	16 <i>Make up Pictures AND BANNER CONTEST</i>
17	18	19	20	21	22	23
24	25	26	27	28	29	30 <i>Pictures Distributed</i>
31						

November 2010

Sun	Mon	Tue	Wed	Thu	Fri	Sat
	1	2	3	4	5	6 CANNED FOOD DRIVE
7 Volunteer Appreciation Picnic	8	9 Board Meeting 7 to 9 pm @ Moore	10	11	12	13 Registration for Spring/Fall 2011
14	15	16	17	18	19	20 Last Day of Games for U6/U8/U16/U19
21	22 NO	23 PRACTICES	24 THIS	25 WEEK	26 !!!!!!	27 NO GAMES
28	29	30				

December 2010

Sun	Mon	Tue	Wed	Thu	Fri	Sat
			1	2	3	4 <i>Registration for Spring/Fall 2011</i>
5	6	7	8	9	10	11 <i>LAST DAY Of Games</i>
12	13	14 <i>Board Meeting 7 to 9 pm @ Moore</i>	15	16	17	18
19	20	21	22	23	24	25
26	27	28	29	30	31	